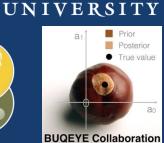
Fast & accurate emulators for two- and three-body scattering

Christian Drischler (drischler@ohio.edu) Next generation *ab initio* nuclear theory ECT* workshop | July 15, 2025

STREAMLINE ImarT Reduction and Emulation Applying Machine Learning In Nuclear Environments

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Introduction / Motivation: mining scattering data

• Emulators facilitate principled UQ of (chiral) NN+3N interactions

Emulators for two-body scattering

- Prototype for Parametric MOR: methods and terminology
 - Variational calculation and Petrov-Galerkin projections
 - Training algorithms: POD vs greedy algorithm (with error estimation)
 - Efficient offline-online decomposition
 - Kohn anomalies: what they are and how to remove them
- Applications: scattering phase shifts and cross sections

Emulators for three-body (N-d) scattering

• Preliminary results below the deuteron-breakup threshold



Motivation: mining scattering data

See the talk "Experiments to explore threenucleon forces" by Kimiko Sekiguchi

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Scattering experiments yield invaluable data for calibrating, validating, and improving chiral EFT (and optical models)

Competing formulations of chiral EFT with open questions on issues including

- EFT power counting
- sensitivity to regulator artifacts
- Differing predictions for mediummass to heavy nuclei

see, *e.g.*, Yang, Ekström *et al.*, arXiv:2109.13303 Furnstahl, Hammer, Schwenk, Few Body Syst. **62**, 72

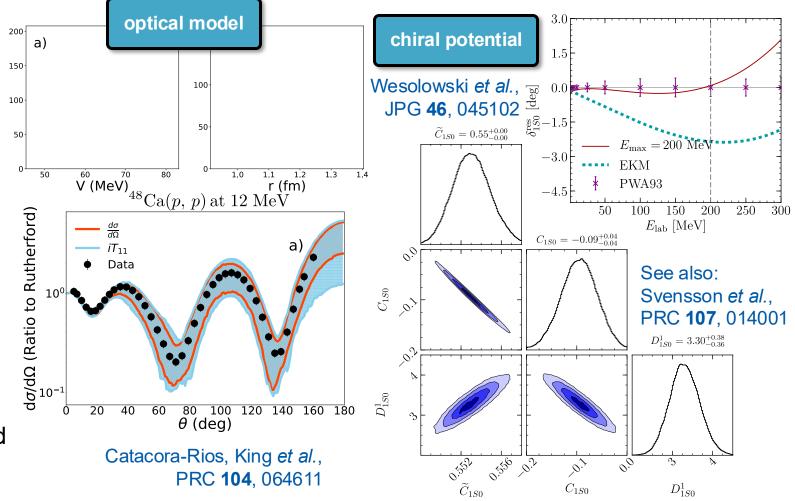
Bayesian methods have become standard for principled UQ in nuclear physics:

BUQEYE

Chalmers

ISNET

- parameter estimation
- model comparison
- sensitivity analysis



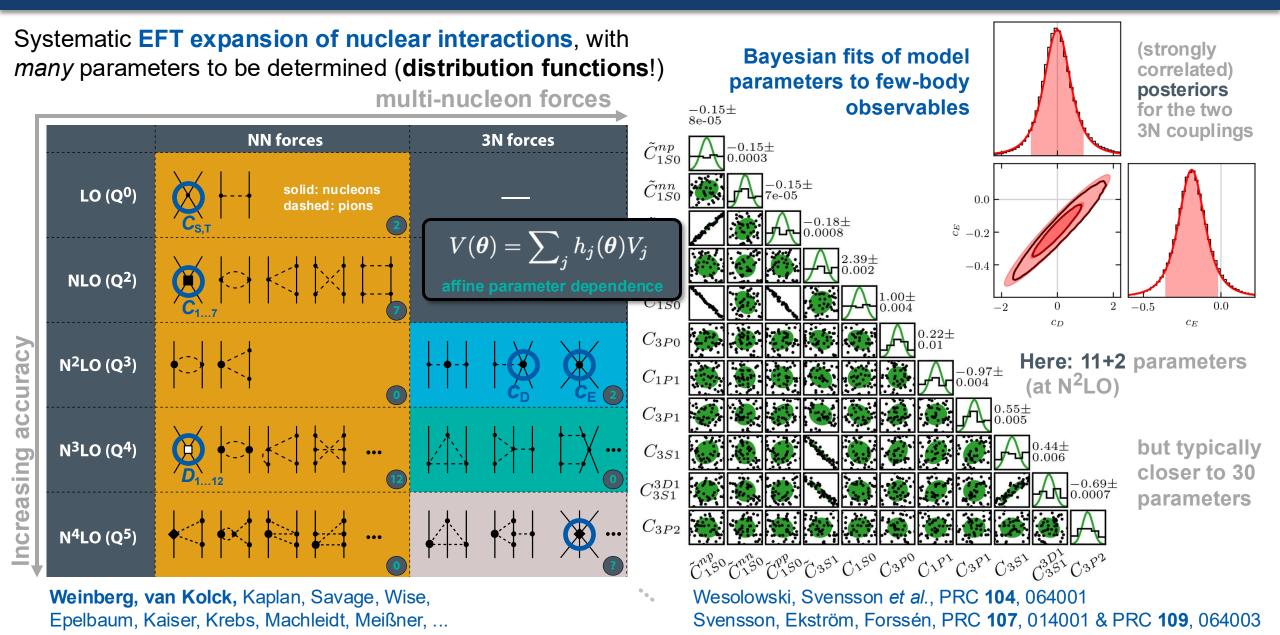
Scattering eqns. (FOM) can be solved accurately in few-body systems. **But:** *prohibitively* slow for statistical analyses of A > 2 scattering

Construct emulators by removing superfluous information

Bayesian parameter estimation

parameter vector

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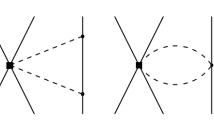
Bayesian parameter estimation

parameter vector

Systematic EFT expansion of nuclear interactions, with many parameters to be determined (**distribution functions**!)

More on 3N forces

new loop contributions to 3N forces recently identified (promoted to N³LO from N⁵LO in WPC)



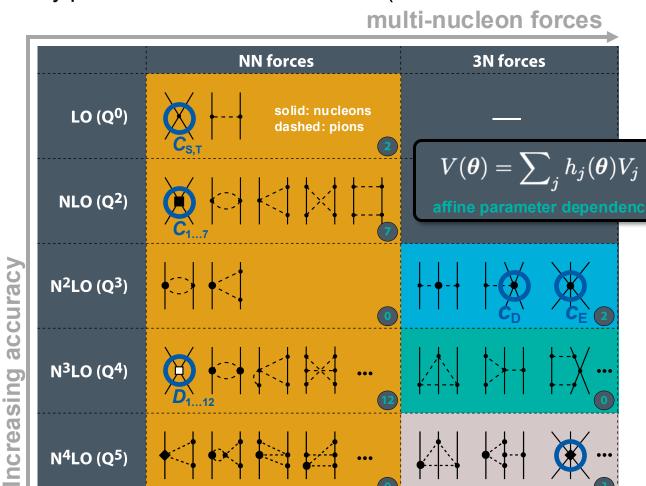
 D_2, F_2, E_2

 2π -exchange interactions induced by insertions of the D_2 operator

> Cirigliano, Dawid, Dekens, Reddy, arXiv:2411.00097 (PRL in press)

Recent progress on deriving and implementing the 13+ 3N contact interactions at N⁴LO, motivated by obtaining higher accuracy, solving the A_v puzzle, ...

> See Maria Dawid's Rising Researchers seminar online



Weinberg, van Kolck, Kaplan, Savage, Wise, Epelbaum, Kaiser, Krebs, Machleidt, Meißner, ...

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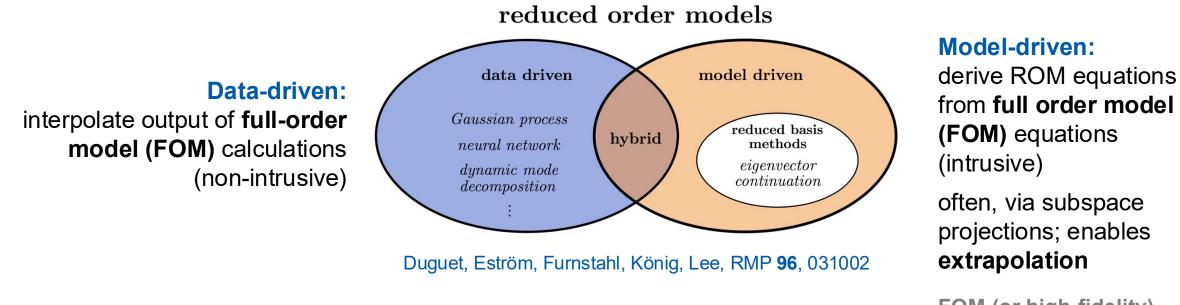
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Reduced Order Models (ROMs)

Many emulator applications:

many-body accelerators, nuclear properties, reactions, accelerator physics, EOS, many-body accelerators, ...

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Hybrid: e.g., Parametric Matrix Models

FOM (or high-fidelity) solver required

ROMs are *game changers* in enabling otherwise impossible nuclear physics calculations for UQ and more

RBM for eigenvalue problems reinvented in the last few years, coined **Eigenvector Continuation (EC)** Frame *et al.*, PRL **121**, 032501 (2017)

Mini-apps: fast & accurate model predictions without having expert knowledge and closed-source code

Emulator (here: Petrov-Galerkin ROMs)

Low-dimensional *surrogate models* that can approximate high-fidelity model calculations with high accuracy at a small computational cost.

> Recent emulator applications include: Cook *et al.*, Nature Commun. **16**, 5929 Reed *et al.* ApJ **974** 285 Somasundaram *et al.*, PLB **866**, 139558

Constructing ROMs: Variational & Galerkin Projections

high-fidelity space reduced space $|\psi_1\rangle$ $|\psi_1\rangle$ from FOM Parametric eigenvalue problem $H(\theta_i) |\psi_i\rangle = E(\theta_i) |\psi_i\rangle$ Results in very effective trial wave functions!

Functional:Variational Approach $\mathcal{E}[\widetilde{\psi}] = \langle \widetilde{\psi} | H(\theta) | \widetilde{\psi} \rangle - \widetilde{E}(\theta) (\langle \widetilde{\psi} | \widetilde{\psi} \rangle - 1)$ Trial wave function: $\left| \widetilde{\psi} \right\rangle = \sum_{i=1}^{n_b} \beta_i | \psi_i \rangle \equiv \mathbf{X} \boldsymbol{\beta}$ Find stationary point of the functional

Consider weak form: $\begin{array}{l} \langle \zeta | \ H(\theta) - E(\theta) | \Psi \rangle = 0 \quad \forall \langle \zeta | \\ \\ \text{Reduce:} \ | \psi \rangle \rightarrow \left| \widetilde{\psi} \right\rangle = \sum_{i=1}^{n_b} \beta_i | \psi_i \rangle \equiv \mathbf{X} \boldsymbol{\beta} \\ \\ \text{Choose } n_{\mathsf{b}} \text{ test functions } \langle \zeta_i | = \langle \psi_i | : \\ \\ \langle \zeta_i | \ H(\theta) - \widetilde{E}(\theta) | \widetilde{\Psi} \rangle = 0 \quad \forall i \\ \\ \\ \\ \text{Other choices possible} \rightarrow \text{Petrov-Galerkin ROM} \end{array}$

 $\widetilde{H}(\boldsymbol{\theta})\boldsymbol{\beta} = \widetilde{E}(\boldsymbol{\theta})\widetilde{N}\boldsymbol{\beta}$

 $\widetilde{H}(\boldsymbol{\theta}) = \boldsymbol{X}^{\dagger} H(\boldsymbol{\theta}) \boldsymbol{X}$

 $\widetilde{N} = \boldsymbol{X}^{\dagger} \boldsymbol{X}$

 $X = [\psi_1 \ \psi_2 \ \dots \ \psi_{n_b}]$

Reduced Order Model

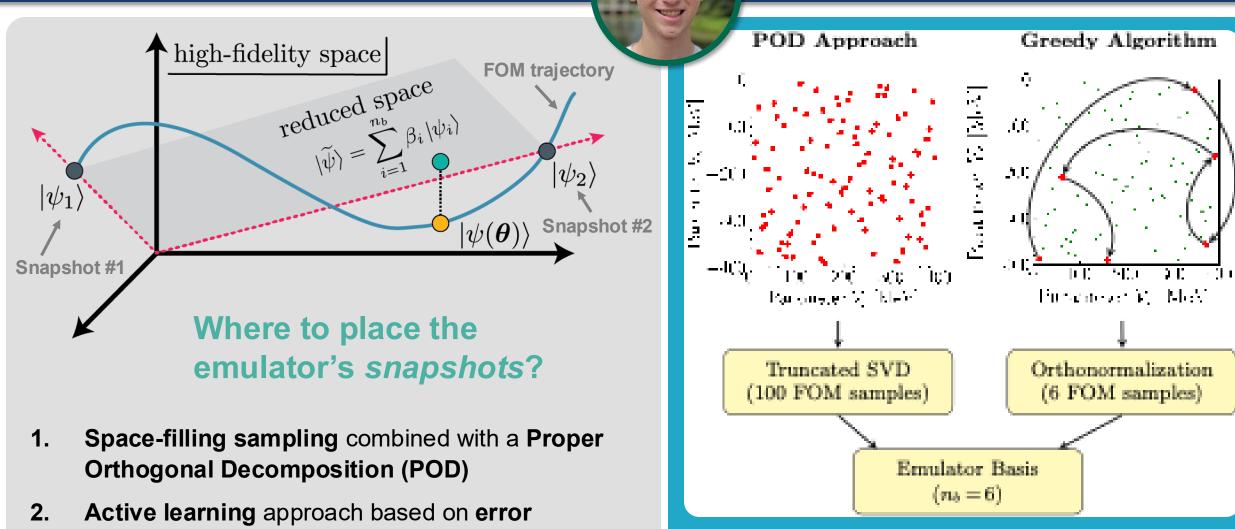
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generalized eigenvalue problem projected Hamiltonian norm matrix snapshots

Emulator basis construction

Maldonado, CD, Furnstahl *et al.*, arXiv:2504.06092 (PRC in press)

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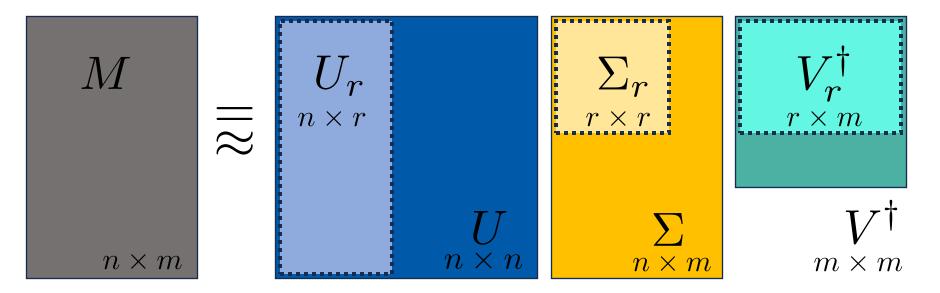
The greedy method uses far fewer FOM solutions to construct its basis, iteratively adding snapshots where the (estimated) emulator error is maximum.

See also: Sarkar & Lee, PRR 4, 023214 ; Bonilla et al., PRC 106, 054322

estimation and a greedy algorithm

POD is based on a (truncated) Singular Value Decomposition (SVD) of the snapshot basis: See also Principal Component Analysis (PCA)

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U and V are unitary matrices (e.g., $UU^{\dagger} = U^{\dagger}U = 1$) containing the singular vectors

Σ is a diagonal matrix with decreasing, nonnegative diagonal entries (singular values)

Truncating singular vectors corresponding to the *r* smallest singular values results in the best possible rank-*r* approximation (in Frobenius norm) to the original *M* (low-rank approximation)

Greedy Algorithm in Action (preview)

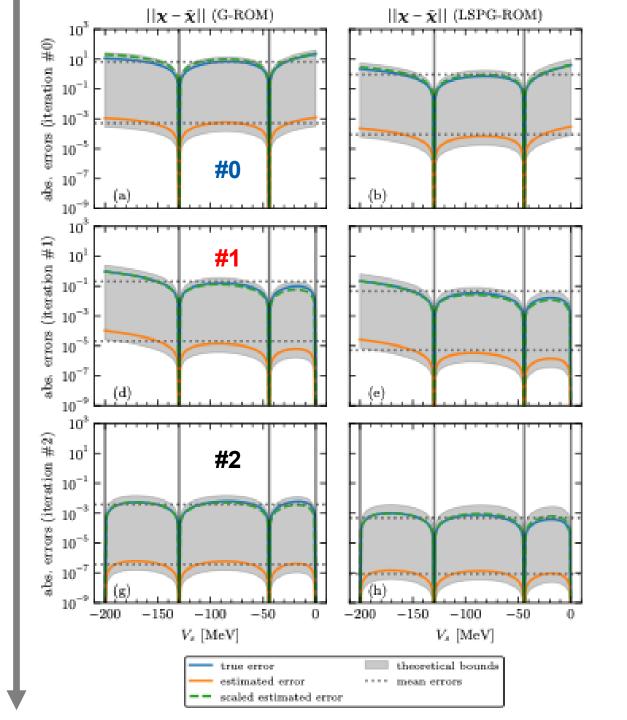
start with 2 randomly placed initial snapshots

Estimate the emulator error across the parameter space

Place the next snapshot(s) at the location(s) of maximum estimated error

> Iterate until the requested accuracy is obtained

> > Greedy Iteration increasing accuracy



(1D problem for illustration)

Reduced order models: (Petrov-)Galerkin projections

cous RSEscattered
wavefunction $(l+1)<math>\chi(r) + 2\mu V(r)\phi(r)$
free wavefunction $y = y_0$ and $y(a) = y'_0$
special second-order ODEmerov's method (iterative)

Least-Squares Petrov-Galerkin (LSPG) ROM

Reduction: $\left[Y^{\dagger}A(\theta)X\right]\vec{\beta} = Y^{\dagger}\vec{b}(\theta)$ Projection: $\left[Y^{\dagger}A(\theta)X\right]$

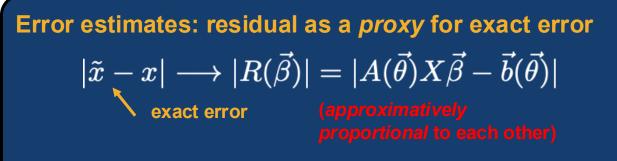
$$Y = \begin{bmatrix} A_1 X & \cdots & A_{n_{\theta}} X & b_1 & \cdots & b_{n_{\theta}} \end{bmatrix}$$

Construct YY^{\dagger} as orthogonal projector onto residuals $R(\vec{\beta}) = A(\vec{\theta})X\vec{\beta} - \vec{b}(\vec{\theta})$

Full-Order Model: inhomogeneous RSE $\frac{d^2\chi(r)}{dr^2} = -\left(p^2 - 2\mu V(r) - \frac{l(l+1)}{r^2}\right)\chi(r) + 2\mu V(r)\phi(r)$ free wavefunction $\frac{d^2y}{dx^2} = f(x,y), \quad \text{with} \quad y(a) = y_0 \quad \text{and} \quad y(a) = y'_0$ High-Fidelity Solver: here, Numerov's method (iterative) $y_{n+1} - 2y_n + y_{n-1} = \frac{h^2}{12}(f_{n+1} + 10f_n + f_{n-1}) + \mathcal{O}(h^6).$ Other methods include $A(ec{ heta})ec{x}(ec{ heta}) = ec{b}(ec{ heta})$ Obtain matrix form of ODE solver Already FAST! $A(ec{ heta}) = \sum^{n_{ heta}} A_i heta_i \; ; \quad b(ec{ heta}) = \sum^{n_{ heta}} b_i heta_i \; ;$

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Emulator error estimation for greedy algorithm



Fast & accurate error estimation in the reduced space

Theoretical error bounds

$$\frac{|R(\vec{\beta})|}{\sigma_{\max}(A)} \leq |\tilde{x} - x|_2 \leq \frac{|R(\vec{\beta})|}{\sigma_{\min}}$$

Also derived: similar error bounds for phase shifts

Opportunities/challenges:

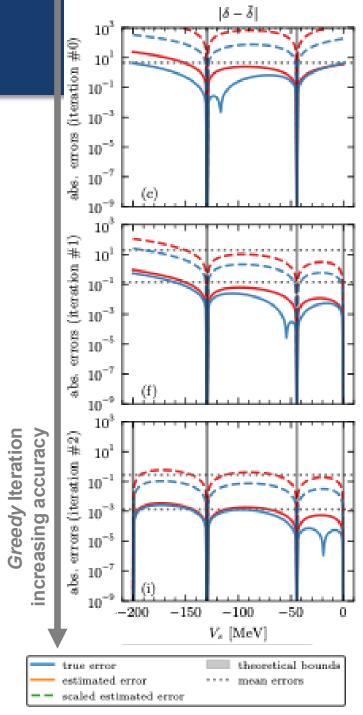
- estimate the extremal singular values using the Successive Constraint Method (SCM)
- use the *upper bound* as a conservative error estimate

start with 2 randomly placed initial snapshots

Estimate the emulator error across the parameter space

Place the next snapshot(s) at the location(s) of maximum estimated error

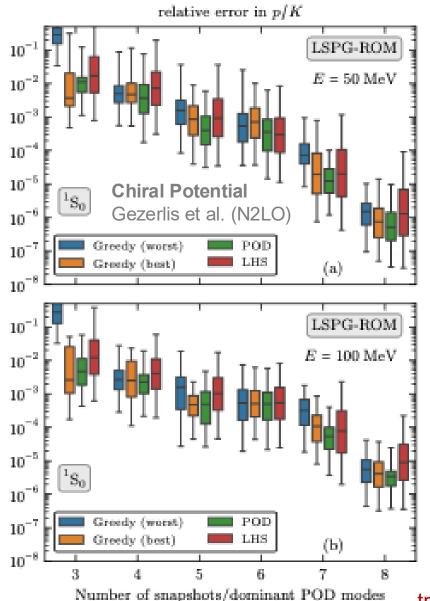
> Iterate until the *requested* accuracy is obtained



POD vs greedy algorithm

Maldonado, CD, Furnstahl *et al.*, arXiv:2504.06092 (PRC in press)

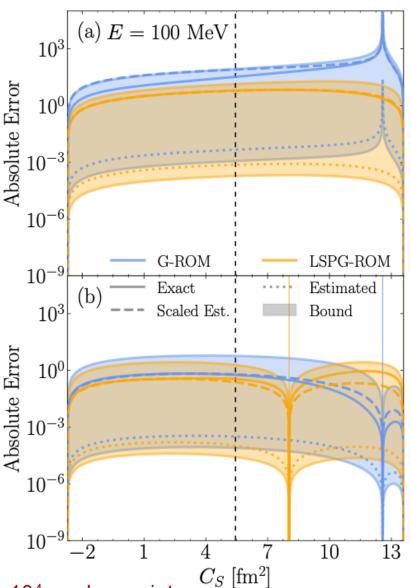
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POD obtains high *accuracy* as it has access to the most information. **But: expensive!**

Greedy emulator:

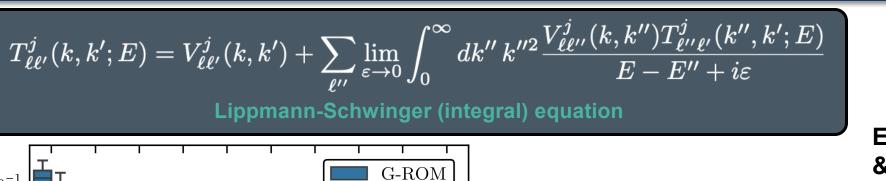
- similar accuracy throughout but using far *fewer* high-fidelity calculations. Much less expensive!
- identifies & remedies poor choices of the initial snapshot bases
- Finds and removes spurious singularities known as Kohn anomalies (LSPG-ROM is free of such anomalies)



training set: 200 random points, validation set: 10⁴ random points

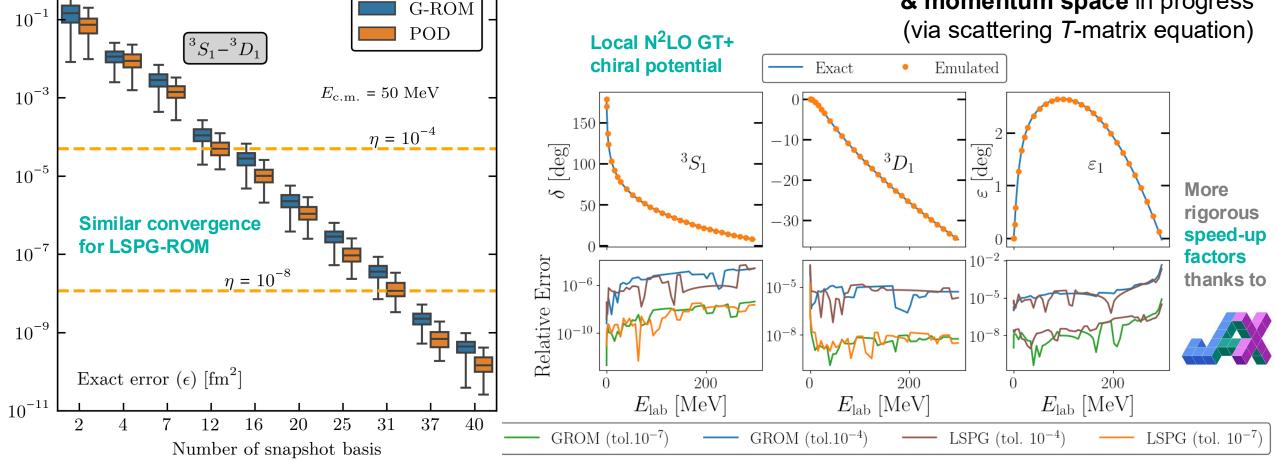
Work in progress

Giri, Kim, CD, Elster, Furnstahl *et al.*, in prep.



Extension to coupled channels & momentum space in progress (via scattering *T*-matrix equation)

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Variational ROMs for two-body scattering

Codes (Jupyter notebooks) publicly available!

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Wave-function-based emulation for nucleon-nucleon scattering in momentum space (General Kohn & Newton Variational Principle)

Garcia, CD, Furnstahl, Melendez, and Zhang, Phys. Rev. C 107, 054001

2023



Toward emulating nuclear reactions using eigenvector continuation (General Kohn Variational Principle)

Highlight: extends snapshot-based KVP to momentum space & coupled channels

2021 CD, Quinonez, Giuliani, Lovell, and Nunes, Phys. Lett. B 823, 136777 Highlight: Schwartz anomaly mitigation | proof of principle: <u>parameter estimation</u>



Fast & accurate emulation of two-body scattering observables without wave functions (Newton Variational Principle)

2021 Melendez, CD, Garcia, Furnstahl, and Zhang, Phys. Lett. B 821, 136608 Highlight: VP without (trial) wave functions | in momentum space | coupled channels



Efficient emulators for scattering using eigenvector continuation (Kohn Variational Principle for the K-matrix)

2020 Furnstahl, Garcia, Millican, and Zhang, Phys. Lett. B 809, 135719 Highlight: introduces <u>snapshot-based trial wave functions</u> for ROMs









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See also: CD, Melendez, Garcia, Furnstahl, and Zhang, Front. Phys. 10, 92931 | see also ROSE in Odell et al., PRC 109, 044612

Emulating the on-shell K matrix

Garcia, CD, Furnstahl, Melendez, and Zhang, PRC **107**, 054001

³S₁–³D₁ channel with momentum space Kohn, PR 84, 495 (1951) (Snapshot-based) KVP extended to coupled channel scattering 6 free parameters (LECs) Basis K_{\pm} K_{\pm} K Simulator $K(k_0)$ ••• Emulator **Residuals are far below experimental uncertainties** Glöckle if the K matrix were to be converted to phase shifts. 10^{-2} Rel. Error Standard ••• NVP 10^{-9} **2 KVP implementations:** "Glöckle" is faster in the 10^{-16} offline stage but less 200300 200300 1001001002003000 0 accurate in the online stage E_{lab} [MeV] $E_{\rm lab}$ [MeV] $E_{\rm lab}$ [MeV]

SMS chiral NN potential at N⁴LO+ with momentum cutoff Λ = 450 MeV

Kohn Variational Principle (MS)

Reinert, Krebs, and Epelbaum, EPJ A 54, 86

12 training points randomly sampled in the range [-5, +5] in the units used in the potential

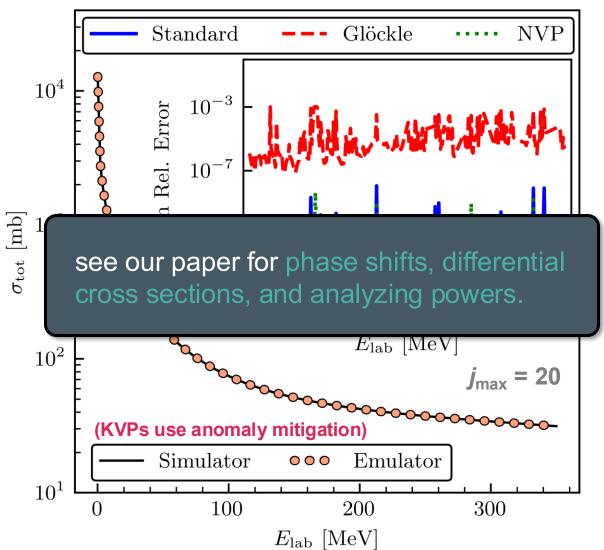
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Emulating total cross sections

Garcia, CD, Furnstahl, Melendez, and Zhang, PRC **107**, 054001

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SMS chiral NN potential at N⁴LO+ with momentum cutoff Λ = 450 MeV



 $\sigma_{\rm tot}(k_0) = \frac{\pi}{2k_0^2} \sum_{j=0}^{j_{\rm max}} (2j+1) \operatorname{Re}\{\operatorname{Tr}[S_j(k_0) - \mathbb{1}_4]\}$

Train emulators across partial-wave channels up to *j* = 4 (while the other partial-wave channels are fixed once)

25 free parameters (LECs) varied; 50 snapshots used for training

KVP (Std.) and NVP residuals are vanishingly small compared to the cross section and its experimental uncertainty

500 random LEC samples in the range [-5, +5] in the units used in the potential (same range as the training points)

faster than high-fidelity calculation (highly implementation dependent)









N-d scattering emulator

Gnech, Zhang, CD, Furnstahl, Grassi, Kievsky, Marcucci, and Viviani, in prep.

Emulate three-body scattering with greedy snapshot selection

FOM: KVP for three-body scattering & hyperspherical harmonics method (linear system)

$$\mathcal{F}_{a,a'}\left[\Psi^{a},\Psi^{a'}
ight] \equiv \mathcal{R}_{a,a'} - \left\langle \Psi^{a'}|\hat{H} - E|\Psi^{a}|
ight.$$

ROM: G-ROM or LSPG-ROM

So far: *N-d* scattering below the deuteron break-up threshold with

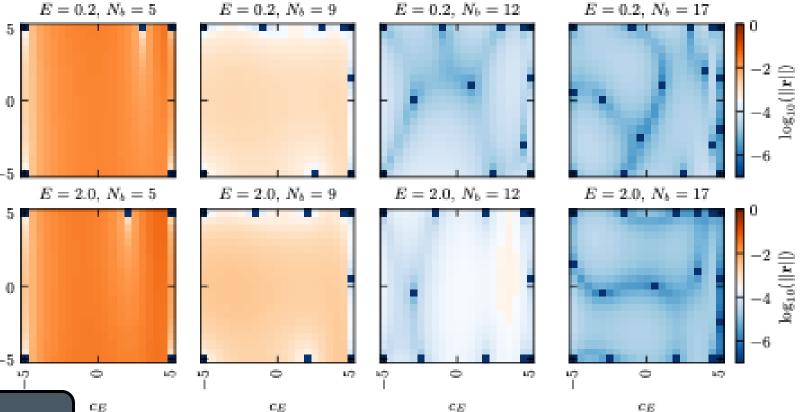
- fixed N3LO NN potential (Norfolk)
- N²LO **3N** interactions ($c_{\rm D}, c_{\rm E}$)

$$|\Psi^{a}
angle = \sum_{\xi=1}^{N_{A}} c_{\xi}^{a} |\xi
angle + \sum_{a'} \left(\delta_{a,a'} |\Omega_{a'}^{R}
angle + \mathcal{R}_{a,a'} |\Omega_{a'}^{I}
angle
ight)$$

FOM trial wave function $a = \{L, S\}$

8

See also Zhang & Furnstahl, PRC **105**, 064004



¹⁺₅, GROM, NVIIb, ||**r**||

See also the review articles: Kievsky *et al.*, J. Phys. G **35**, 063101 Marcucci *et al.*, Front. Phys. **8**

Preliminary results for emulating *R*-matrix elements across large (c_D , c_E) ranges

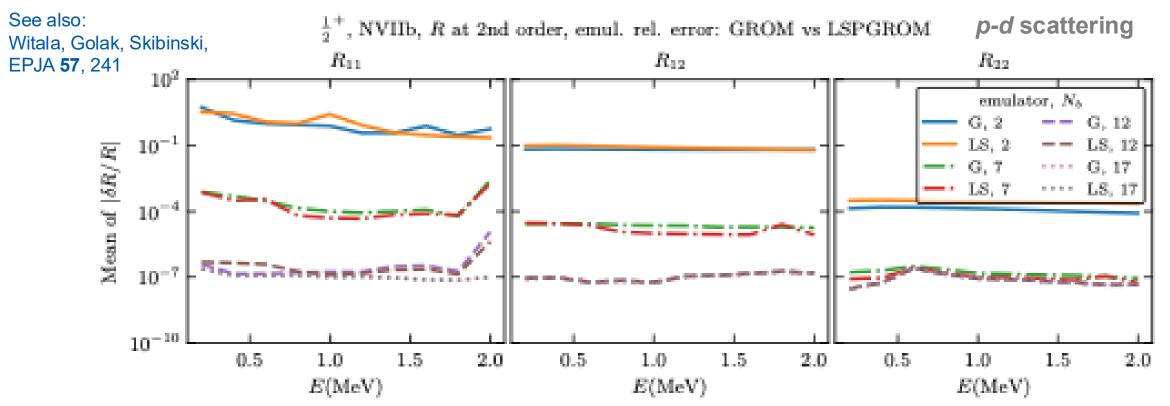
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p-d scattering

Proof of principle

Gnech, Zhang, CD, Furnstahl, Grassi, Kievsky, Marcucci, and Viviani, in prep.

Preliminary results UNIVERSITY



Systematic reduction of the emulator error with increasing number of snapshots (as expected)

- G-ROM and LSPG-ROM behave similarly
- R_{11} is much larger than the other two components
- $\frac{1}{2}$ is less sensitive to 3N forces (= smaller residuals)

Opportunities/challenges:

- Emulation of <u>all NN+3N LECs</u> and up to higher E
- Computation of <u>scattering observables</u>; requires emulation across partial waves (and energy)
- Implementation in <u>Bayesian parameter estimation</u>
- Application to four-body scattering?

Source codes are (or will be made) publicly available!





Emulators are game changers for principled UQ (and more!) in nuclear physics. Much can be learned from the mature MOR field.



Active learning ("greedy") approach to snapshot selection allows for the construction of fast & accurate emulators for two- and three-body scattering: *N-d* scattering is a work in progress



Promising proof-of-principle emulator for three-body scattering based on the KVP, but more work is needed for applications to Bayesian parameter estimation of chiral interactions



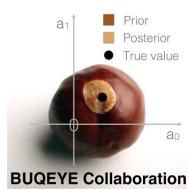
Many options to construct scattering emulators are available. Which one(s) are the most efficient and/or reliable in practice?

Many thanks to myCh. ElsterR. FurnstahlA. GiriA. GnechA. GrassiA. Kievskycollaborators:J. KimJ. MaldonadoL. MarcucciP. MlinarićX. Zhang









Model (Order) Reduction for Nuclear Physics



BUQEYE Guide to Projection-Based Emulators in

Nuclear Physics Front. Phys. **10**, 92931 (open access)

C. Drischler,^{1,2,*} J. A. Melendez,³ R. J. Furnstahl,³ A. J. Garcia,³ and Xilin Zhang²

ABSTRACT

The BUQEYE collaboration (Bayesian Uncertainty Quantification: Errors in Your EFT) presents a pedagogical introduction to projection-based, reduced-order emulators for applications in lowenergy nuclear physics. The term *emulator* refers here to a fast surrogate model capable of reliably approximating high-fidelity models. As the general tools employed by these emulators are not yet well-known in the nuclear physics community, we discuss variational and Galerkin projection methods, emphasize the benefits of offline-online decompositions, and explore how these concepts lead to emulators for bound and scattering systems that enable fast & accurate calculations using many different model parameter sets. We also point to future extensions and applications of these emulators for nuclear physics, guided by the mature field of model (order) reduction. All examples discussed here and more are available as interactive, open-source Python code so that practitioners can readily adapt projection-based emulators for their own work.

Keywords: emulators, reduced-order models, model order reduction, nuclear scattering, uncertainty quantification, effective field theory, variational principles, Galerkin projection

Companion website with lots of pedagogical material: https://github.com/bugeye/frontiers-emulator-review

Pedagogical & interactive Jupyter notebooks online!



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see also our Literature Guide Melendez, CD *et al.*, J. Phys. G **49**, 102001

see also Duguet et al., Rev. Mod. Phys. **96**, 031002



