



A computation-dissipation tradeoff for machine learning at the mesoscale

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joint work with E. Panizon



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The elephant in the room of Machine Learning



The electricity bill



An energy-aware framework for Machine Learning



What is the impact of **energetic costs** on **performance** and **internal representations**?

How can we construct **cost-effective** neural networks?

• Two or Three Things I Know About Stochastic Thermodynamics

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- Stochastic Thermodynamics and computation

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- Supervised learning in mesoscopic networks
- Conclusions and Perspectives

Thermodynamics



Macroscopic observable on equilibrium ensembles

Thermodynamics



Macroscopic observable on equilibrium ensembles

Stochastic Thermodynamics



Fluctuating thermodynamic quantities (e.g. heat, work, entropy) on single trajectories of **mesoscopic systems**

Continuous-time Markov Chain:

states of a coarse-grained system $\frac{d}{dt}p\left(s,t\right) = \sum_{s'} \left[k_{ss'}\left(t\right)p\left(s',t\right) - k_{s's}\left(t\right)p\left(s,t\right)\right]$

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Thermodynamic consistence: jump rates from interaction with a (many) reservoir(s);

$$rac{k_{ss'}}{k_{s's}}=e^{q_{ss'}/\kappa_B T}$$

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Entropy production:





entropy production \rightarrow irreversibility

$$s^{tot}\left(oldsymbol{x}
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ight)}{P_{oldsymbol{\hat{x}}}^B\left(\hat{\lambda}
ight)}
ight)$$

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ight)}
ight)$$

Fluctuation Relations

detailed $rac{P_F\left(s^{tot};\lambda
ight)}{P_B\left(-s^{tot};\hat{\lambda}
ight)}=e^{s^{tot}/\kappa_B T}$

$$\left. e^{-s^{tot}(oldsymbol{x})/\kappa_B T}
ight
angle_F = 1$$

integral

entropy production <---- irreversibility

$$s^{tot}\left(oldsymbol{x}
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[[]Collin et al, Nature 2005]

Towards a ST of computation

Landauer Bound

Logically irreversible manipulation ->

entropy increase in noninformation bearing degrees of freedom

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Informally: Erasing a bit costs

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An *abstract* formulation of dissipation in computing machines:

- generalization of Landauer Bound;
- "mismatch" cost;

- ... *mostly* agnostic to implementation.





David Wolpert



Can we build a ST of neural networks?



Can we build a ST of neural networks?



Not really!

Can we build a ST of neural networks?



Not really! But...

an implementation-aware theory in **mesoscopic**, **stochastic** versions of neural networks

Supervised learning in neural networks



Supervised learning in neural networks



Supervised learning in neural networks







Caveat

Constraints on the connectivity should be taken into account in general for a consistent physical interpretation of our general parametrization.

Supervised learning task:

 $p\left(x,y
ight)$ or $\mathcal{D}=\left(x,y
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Construct optimal representations through dynamics:

$$x \stackrel{ heta}{ o} s o y$$

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Max computational performance

Min entropy production at SS

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Trade off performance and entropy production at steady state:

$$\mathcal{L}(\theta) = \mathcal{G}(\theta) - \alpha \Sigma(\theta)$$
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e.g. $\mathcal{G} = I(s, y)$

$$\left[I(s, y) = H(s) - H(s|y) \right]$$

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$$\Sigma(\theta) = \sum_{x} p(x)\sigma(x, \theta)$$
or
$$\Sigma(\theta) = \frac{1}{|\mathcal{D}|} \sum_{x} \sigma(x, \theta)$$

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Information Bottleneck (Tishby et al)

x
ightarrow s
ightarrow y

$$\mathcal{L}\left[p\left(s|x
ight)
ight]=I\left(s,x
ight)-eta I\left(s,y
ight)$$

Max information compression

Min loss of taskrelevant information



Rates:

A plausible model for a sensory complex:

i) coupled chemoreceptorsii) transcription regulation with cross-feedbackiii) ...





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Nonequilibrium steady states are optimal for I(s, x) at high correlation and small noise



[Ngampruetikorn et al, Nat Comm (2020)]



Rates:





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Input-output rule: Stochastic parity gate





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 $p\left(y=1|x
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Optimal performance: equilibrium vs nonequilibrium



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Optimal performance: equilibrium vs nonequilibrium

Rates:

 $k_s^{(i)} \propto e^{-eta s_i (Ws+x)_i}$

Enhanced **expressivity** of **nonequilibrium steady state**







Quick aside: A tractable linear system

A multi-dimensional Ornstein-Uhlenbeck process:

 $\dot{s} = Ws + x + \sigma_s \xi$

A stochastic linear input-output rule:

 $y=w_0^Tx+\xi_y$

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$$I(s,y) = \frac{1}{2}\log \det \left(W^{-1}C_x W^{-T} + C\right) + -\frac{1}{2}\log \det \left(C_s - C_{sy}C_y^{-1}C_{ys}\right) \text{with:} \\ WC + CW^T + \sigma_s^2 \mathcal{I} = 0 \end{cases} \qquad \sigma = \int_{-\infty}^{+\infty} \frac{d\omega}{2\pi} \mathcal{E}(\omega) \text{with:} \\ \mathcal{E}(\omega) = \frac{1}{2}\operatorname{Tr}\left[C(\omega)C^{-1}(-\omega) - \mathcal{I}\right]$$

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$$WC+CW^T+\sigma_s^2\mathcal{I}=0$$
 .

$$\sigma = \int^{+\infty} \frac{d\omega}{2} \mathcal{E}(\omega)$$

$$=\int_{-\infty}$$
 $\frac{1}{2\pi}\mathcal{E}\left(\omega
ight)$

with:
$$\mathcal{E}\left(\omega
ight)=rac{1}{2}\mathrm{Tr}\left[C\left(\omega
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MESO







Forward pass



MESO

Forward pass

Convergence of Gillespie dynamics to a Non Equilibrium Steady State



Forward pass

Convergence of **Gillespie** dynamics to a **Non Equilibrium Steady State**

MESO

ML: implicit layers [Bai et al, NeurIPS 2019]

Mean-field approx in kinetic Ising models [Aguilera et al, Nat Comm (2021)]



 $m_{t+1} = anh\left(Jm_t + h_t
ight)$



Forward pass

(Stochastic) Gradient Descent through automatic differentiation

MESO

Convergence of Gillespie dynamics to a Non Equilibrium Steady State ML: implicit layers [Bai et al, NeurIPS 2019]

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(Stochastic) Gradient Descent via **Simultaneous Perturbation Stochastic Approximation** [Spaal IEEE Trans Aut Contr (1992)]





norm, activity regularization...





Mesoscopic equivalent to a Convolutional Neural Network



Mesoscopic equivalent to a Convolutional Neural Network



Mesoscopic equivalent to a Convolutional Neural Network







Random Input-Output









Conclusion

• Optimization of **task-relevant information** can lead to non-equilibrium systems independently of input information optimization

 Mesoscopic sytems can be *trained* to perform supervised learning problems at the stationary state

 Non-reciprocity of interaction enhances expressivity in computation at the NESS at the cost of positive entropy production







Perspectives

• From one-time statistics to time correlations at steady state.

• **Computation through transients**: non-stationary protocols → speed-accuracy-dissipation tradeoffs

- Stochastic networks with hidden units:
 - higher-order statistical interactions
 - stochastic attention mechanism?







THE END