

# Algorithms (Part 1)

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### **Essentials**

 Review of probability and statistics: Laws of large numbers, CLT, sampling and properties of sample averages. Variance and covariance.

### **Monte Carlo**

- Introducing Monte Carlo: Why use Monte Carlo? Variance reduction and importance sampling. Examples.
- Drawing from simple distributions: Transformation and rejection methods. Box-Muller, SU(2) heatbath.

### **Core syllabus**



### Markov Chain Monte Carlo

- Markov chains: Properties and convergence. Detailed Balance. Metropolis.
- Local (bosonic) theories: Gibbs samplers (Cabbibo-Marinari). Over-relaxation. Example: *SU*(2) Yang-Mills.
- Autocorrelations: Definitions and examples. Connection to physics - correlation lengths and scaling, topology freezing.

### Fermions

 The fermion determinant: Path integral and Grassmann integral. Gaussian representation and pseudofermions. Non-locality problem.

## **Core syllabus**



### **Hybrid Monte Carlo**

- **Hamiltonian dynamics:** Equations of motion. Dynamics on Lie manifolds. Symplectic integrators (leap-frog) and step-size errors. Metropolis, reversibility and area preservation.
- Fermions and pseudofermions: Equations of motion. The resulting linear systems.
- Advanced methods: Higher-order and Omelyan. Multiple time-scales. Force-gradient, Hasenbusch.

### **Correlation functions**

- Hadronic two-point functions: Wick contractions. Point and smeared sources.
- Disconnected diagrams: All-to-all techniques and stochastic representations.



### **Multi-level methods**

Introduction and examples: Factorising path integrals.
Fermion methods.

#### Linear systems

- Krylov spaces: conjugate gradient and BiCG. Preconditioning (even-odd).
- **Eigensolvers:** Lanczos and Arnoldi. Tridiagonal forms. re-orthogonalisation and round-off.
- Deflation and Multigrid: